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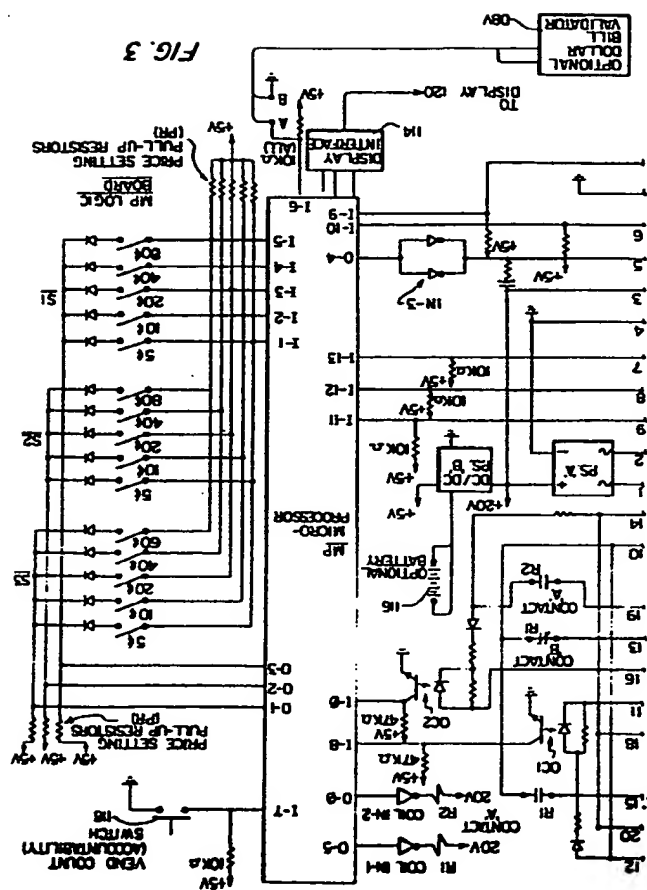
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⑥④ Vending machine.

⑥⑦ Control circuitry for a vending machine allows a number of products to be purchased during a single transaction at a reduced rate as compared with the price of a single product purchased individually. The basic product price and the prices of additional products in any one transaction are preset by means of switches (51, 52, 53) coupled to inputs (I - 1,2,3,4,5) of a microprocessor (MP). Inputs (I - 11,12,13) of the microprocessor are coupled to switches in the coin accepting mechanism (not shown) of the vending machine such that escrow credit towards the purchase of products is stored during any transaction; when a vend is requested, the microprocessor automatically dispenses the number of products appropriate to the escrow credit established in its memory and if necessary activates a change return mechanism in respect of any excess money deposited.

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Vending Machine

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The present invention relates to a single price electromechanically actuated vending machine including an electronic multiple purchase module giving the machine the capability of selling  
5 products at a discount if purchased collectively during a single sales transaction. More specifically, the discount module of the present invention enables the vending machine to sell products in one-for, two-for, or three-for combinations during a  
10 single sales transaction or vend cycle.

Heretofore, attempts have been made to offer discount prices for vended products purchased in large quantities as an inducement to customers to purchase more products. Various systems have been  
15 designed and implemented for providing vending machines with this capability, but none of these systems of the prior art have had the requisite amount of simplicity and low cost to facilitate retrofitting into existing state of the art of coin-  
20 operated vending machines. One example of a prior art device of this general type is disclosed in U.S. Patent 4,008,792 to Levasseur, et al. The Levasseur Patent describes a vending machine control circuit, including solid state control circuitry, and it  
25 alludes to the desirability of providing discount prices for products purchased in large quantities. A general description of the implementation of discount pricing in the Levasseur system is described in column 8, lines 3 to 20. However, this  
30 description merely addresses the desirability of providing discount pricing, and does not disclose a specific embodiment of how discount pricing could be effected by retrofitting state of the art vending machines. Accordingly, the Levasseur Patent is merely  
35 evidence of a need in the art for the development of a satisfactory system for providing discount pricing to vending machines.

It is therefore an object of the present invention to provide a single price vending machine which provides a discount price for multiple purchases of products made \_\_\_\_\_ during a single sales transaction.

5       According to the invention there is provided a vending machine including in use a plurality of products all of which may be purchased for the same predetermined product price when purchased individually in a single sales transaction, comprising:

10       price-setting means for establishing said same predetermined product price for the vend of a first product and a predetermined price for at least one additional product when a plurality of products are collectively purchased during a single sales transaction, the price of said at least one  
15 additional product being less than said same predetermined product price;

          accumulator means for receiving money during a single sales transaction and establishing credit toward the purchase of said products;

20       escrow memory means for storing escrow credit established by said accumulator toward the purchase of a first product and at least one additional product during a single sales transaction;

          credit detector means for determining when said escrow  
25 credit is at least equal to said same predetermined product price and when said escrow credit equals the total of said same predetermined product price and said price of at least one additional product;

          product selector means for requesting the vend of a  
30 first one or more of said products following the insertion of all money related to said single sales transaction; and

          vend discharge control means responsive to said credit detector means for enabling the vend of a first product if said credit detector means determines that the escrow credit  
35 established in said escrow means at least equals said same predetermined product price and additional products if said

escrow detector means determines that said escrow credit is at least equal to the total of said same predetermined product price and said predetermined price of at least one additional product during said single sales transaction.

5     The control circuitry of the present invention may be in the form of a discount module which may be retrofitted into existing state-of-the-art vending machines at a minimal conversion cost.

10     The present invention may permit a customer to make a random choice of a plurality of different products during a multiple purchase transaction.

15     Preferably price-setting switches are provided which may be operated by a serviceman for pre-setting the price of the first product to be purchased and the price of each subsequent product purchased during a multiple purchase sales transaction, the switches being individually set for each respective product. Preferably, the vending machine may be selectively pre-set by a serviceman to provide a one-for, two-for, or three-for sales capability as a function of pre-set price settings of individual switch groups associated with the first, second and third product to be vended.

20     Preferably the accumulation of a maximum amount of escrow credit in excess of a one-for, two-for or three-for price setting precludes the coin acceptor of the vending machine from accepting any more coins. Advantageously, the selection of one or more products stops any further credit escrow and acceptance of coins.

30     In a preferred embodiment the vending machine only permits the refund of coins or money up to the accumulation of the first to be vended product price, or if a total machine sold-out condition occurs during the sales transaction, partial sold-out conditions requiring the choice of other products. Thus, a product selection must normally be made once any  
35     predetermined level of sales credit associated with one or more products is accumulated, no refund being available under these conditions.

Preferably there is provided a customer interface display means for instructing a customer with respect to price information, sales transaction status and change status during a product vend cycle.

5       Advantageously the vending machine has the capability of storing and reading out sales information with respect to the number of vends made at selected prices and the accuracy of data displayed as a function of satisfactory machine operability during the data acquisition period.

10       Preferably a reserve power system is provided so that the escrow credit memory will not be erased for up to twenty-four hours, if a power failure occurs in the main source of power.

Preferably the vending machine may be interfaced with  
15 additional accessories such as a paper currency validator to enable the machine to respond to notes in addition to coins.

In a particularly advantageous embodiment the multiple purchase discount control circuitry of the present invention is in the form of a module which may be fitted as a replacement for electronic modules presently utilized in combination  
20 with commercially available coin mechanisms. For example, a preferred multiple purchase discount module of the present invention may be substituted for the electronic control module employed in Coin Co 9800 series coin mechanisms manufactured by Coil Acceptors, Inc. However, it should be  
25 understood that a multiple purchase discount module in accordance with the present invention may be utilized with other state of the art coin mechanisms without departure from the scope of the present invention.

30       A preferred embodiment of the invention will now be described, by way of example only, with reference to the accompanying drawings, wherein:

Figure 1 is a circuit schematic of the control circuitry of a typical vending machine into which  
35 a multiple purchase discount module in accordance with the present invention may be retrofitted;

Figure 2 is a circuit schematic of a typical coin

mechanism for interfacing with the control circuit of Figure 1;

Figure 3 is a multiple purchase discount module in accordance with the present invention which is interfaced with the coin mechanism of Figure 2 at the terminal pins bearing like reference numerals;

Figure 4 illustrates one possible embodiment of how a customer display interface would appear on the face of a vending machine of the present invention; and

Figure 5 shows one possible arrangement of the some of the components of the coin mechanism of the vending machine within the interior of its housing.

The circuitry of the system of the present invention is illustrated by the combination of Figures 1 to 3. The respective circuits of these Figures are interfaced together by means of suitable terminal blocks and/or connectors. For example, the vending machine control circuitry of Figure 1 and the coin mechanism of Figure 2 are interfaced through a terminal block TB bearing commercial pin designation numbers 1 to 8, as illustrated. These commercial pin numbers correspond to those numbers of the 9800 Series of (Coin Co) coin mechanisms manufactured by Coin Acceptors, Inc. As stated hereinbefore, the use of a Coin Acceptors, Inc. 9800 Series coin mechanism is for the purpose of illustration only, it being understood that other forms of vending control circuits and coin mechanisms may be utilized within the scope of the present invention. The coin mechanism circuitry of Figure 2 and the multiple purchase discount module circuitry of the present invention illustrated in Figure 3 are interfaced along terminal pins 1 to 20 in the manner indicated. These terminal pins 1 to



20 are also the commercial pin designation numbers of the 9800 Series of Coin Acceptors, Inc. coin mechanisms.

Figure 1 illustrates control circuitry for a  
5 typical vending machine for use with the present invention. Alternating current power is supplied to this circuit through lines L1, L2 and power is supplied via said lines to vending motor circuitry, sold-out switches, a vend credit relay VCR, a  
10 plurality of product selector switches, and a correct change indicator lamp. The motor control circuitry includes in the example illustrated, five vend motors VN, and five associated motor hold switches MH-1, MH-2, MH-3, MH-4, MH-5. There are  
15 also five sold-out switches with double contacts 1A, 1B 2A, 2B 3A, 3B 4A, 4B 5A, 5B associated with each of the respective vend motors in the circuit of Figure 1 and five product selector switches SS1, SS2, SS3, SS4, SS5. The vend credit relay coil VCR  
20 has three sets of contacts A, B and C, as indicated. The operation of which will be described more fully hereinafter.

Referring in detail to Figure 2, there is illustrated a typical coin mechanism such as a 9800

Series of Coin Acceptor, Inc., including input terminal pins 1 to 8 and terminal pins 1 to 20. The coin mechanism is provided with an empty switch ES for indicating when the mechanism is out of nickels, requiring the introduction of exact change, a plurality of coin-reject electromagnets (CREM) 100 for precluding acceptance of coinage into the vending machine when the CREMs are energized, a power supply transformer 102, a plurality of coin switches 104 for accepting and counting coins of 5, 10 and 25 cent denominations, an inventory switch 106, a coin pay-out motor 108, and a motor pulse carry switch 110. An escrow or coin rejector switch 112 is added for use with the multiple purchase module of the present invention. The operation of the above-described components in conjunction with the system of the present invention will be more fully described hereinafter.

Referring in detail to Figure 3, there is illustrated the multiple purchase discount module of the present invention which includes an electronic logic board including a microprocessor MP such as an MB8850, manufactured by Fairchild, Inc., a customer interface display (see Figure 4) and the display interface 114, an optional back-up battery 116 and a plurality of DIP switch banks S1, S2, S3 for setting the prices for first, second and third products purchased during a single sales transaction and in a manner to be described more fully hereinafter. The micro-processor MP is provided with a plurality of inputs designated with a prefix I and associated identifying suffix. These respective inputs and their functions in the circuitry will be described

in detail hereinafter. The microprocessor MP also has a plurality of outputs designated by the prefix 0 and appropriate suffix. The circuitry components interfaced with the microprocessor chip MP will be described hereinafter in connection with the operation of the system of the present invention in accordance with the logic functions programmed into the microprocessor.

In addition, the multiple purchase module of the present invention will accept inputs from an optional dollar bill validator of any type commercially available.

The microcomputer of Figure 3 makes logical comparisons between inputs received on the terminals marked I and an internal program in the microprocessor, and then controls the coin mechanism of Figure 2 and the vendor circuitry of Figure 1 by way of the microprocessor outputs labeled O. The logic of the internal program within the microprocessor will be described in detail hereinafter under the heading "System Logic Functions".

#### DESCRIPTION OF OPERATION

##### Coin Acceptance 5¢, 10¢, 25¢

The Coin Rejector Electro-magnets (CREMs) are controlled by the microprocessor MP logic rather than by the vendor control circuitry of Figure 1 as would be conventional in a single purchase vending machine.

In a conventional coin mechanism control vendor the CREMs which are located in the coin mechanism of Figure 2 and labeled 100 are wired via a pin 6 of

the coin mechanism terminal block TB to the sold-out switches 1A, 2A, 3A, 4A, 5A, the motor switches MH-1, MH-2, MH-3, MH-4, MH-5 and a normally closed contact B of the vend credit relay VCR.

5       With the traditional wiring of the CREMs, the coin mechanism of Figure 2 would not accept coinage, i.e., the CREMs become de-energized when:

1) a vend credit was established (i.e., VCR coil of Figure 1 is energized); or

10       2) the vendor was sold out in all columns (i.e., all sold-out switches 1A to 5A are open).

Following the establishment of a vend credit, the traditional coin mechanism of a single-purchase vending machine refuses, via the CREMs, to accept  
15 further coinage until the sales transaction has been completed. With this traditional hard-wired logic, a sales transaction is not completed until a vend has occurred (signaled by the opening of one of the respective motor hold switches MH-1 to 5).

20       In contrast to the traditional single-sales transaction vending machines described above, in the present invention the CREMs 100 are controlled by the logic in the microprocessor MP. The microprocessor MP controls the CREMs via output O-Φ.  
25 O-Φ forces an inverting buffer IN-2 which energizes the coil of a relay R2. The normally open contact of relay R2 illustrated in Figure 3 as being coupled directly to interface terminal 19, closes, completing the circuit to energize the CREMs 100.

30       The CREMs remain energized until:

1) Coinage accepted exceeds the sum of the prices of the maximum number of allowable purchases as

determined by the maximum purchase logic to be described hereinafter; or

2) a selection has been made by one of the product selector switches SS-1 to SS-5.

5        Once the selection is made, the sales transaction is completed. The completion of a selection is determined by the vend motor which includes a cam which opens one of the motor hold switches MH-1 to MH-5 corresponding to one of the associated selector  
10       switches which has been actuated. Opening of the motor hold switch unlatches the vend credit relay VCR hold circuit. This condition is then sensed via the microprocessor MP input I- $\Phi$ . I- $\Phi$  is connected, through an opto-isolator OC2 to the coin mechanism  
15       connector pin 6. Coin mechanism connector pin 6 is energized when the vend credit relay VCR is de-energized; or

3) the vending machine is sold out in all columns (all the sold-out switches are open) and this  
20       sold-out condition is also sensed via input I- $\Phi$  as described above.

When any of these conditions are sensed at I-b, O- $\Phi$  goes low, permitting the CREMs to de-energize.

#### Vend Credit Capability

25       The system of the present invention is designed so that up to three vend credits can be accumulated in the memory of the microprocessor, depending on the price settings of switch bank S-1, S-2, S-3, to be described hereinafter. Once sufficient coinage has  
30       been accepted to allow the purchase of a first product, the microprocessor MP output O-5 forces a relay coil R1 via inverting buffer IN-1 to a momentarily energized state. The energization of coil

R1 causes the associated relay contact R1'A' to close and R1'B' to open. Closing contacts R1'A' completes the circuit to the vend credit relay coil VCR via coin mechanism connector pin 3. The contacts of vend  
5 credit relay coil VCR then change their respective states. That is, the normally open contacts close and the normally closed contacts open. Closing of VCR contacts A completes the vendor circuit through the motor hold switches MH-1 to MH-5 and the sold-out  
10 switches 1A to 5A to the vend credit relay coil VCR. The vend credit relay coil VCR will remain energized by this circuit until the motor hold switches MH-1 to MH-5 break the circuit during a vending operation.

Up to this point, the operation description is  
15 similar to that of a traditional vendor. However, as stated hereinbefore, with a traditional vendor the CREMs would de-energize, preventing acceptance of additional coinage before money could be accumulated or escrowed toward the purchase of additional products.  
20 However, as explained hereinbefore, the multiple purchase discount logic board of the present invention illustrated in Figure 3, prevents the CREMs from de-energizing at this point in the cycle, and hence allows acceptance of additional coinage towards  
25 additional purchases during the same sales transaction.

If enough coinage is accepted to allow a second or additional purchase, a vend credit is held in the microprocessor memory.

5 If enough additional coinage is accepted to allow a third vend or purchase, an additional vend credit is held in the memory toward this third purchase.

10 Once the first vend occurs, as sensed via input I- $\phi$  of the microprocessor MP, the vend credit relay coil VCR is energized thereby until the second or third vend occurs and all purchases requested up to three during a single sales transaction have been completed.

#### Dollar Acceptance Capability

15 The multiple purchase discount module of the present invention has the capability of accepting an input from a dollar bill (or coin) validation device DBV, as illustrated in Figure 3. Microprocessor Input I-6 is normally held at +5v. by a 10k $\Omega$  pull-up resistor. If the resistor is pulled low by a contact closure, the sensing of this change of state increments the internal memory of money accepted by the  
20 amount of \$1.00.

#### Customer Interface Display

25 The inclusion of an optional customer interface display 120, as illustrated in Figure 4, provides for communication between the customer and the machine throughout the sales transaction, informing the customer of the transaction status at each associated step. Figure 4 illustrates the customer display interface as it would be seen on the face of a vending  
30 machine, the central portion representing a liquid crystal display in which a message "correct change only" dollar amounts deposited and the instructions to

make a selection appear. If desired, the information around this central portion of the display in Figure 4 which includes general directions and the type of multiple discount offered, may be applied to the face  
5 of the machine surrounding the display by means of a suitable decal. In this manner, this information and offer may be readily changed depending on the price settings set by a service man on the price-setting switches S1 to S3. The nature and operation of the  
10 display will be more fully explained hereinafter with reference to the system logic functions.

The display of Figure 4 may also be utilized to display data associated with the operation of the vend count switch 118 of Figure 3, which causes the  
15 microprocessor MP, when an input is sensed at terminal I-7, to interrupt the operation of the micro-computer and cause the same to display sales data with respect to the number of vends at each respective price which have occurred over a period of interest. The vend  
20 count switch 118 is mounted within the housing of the coin acceptor mechanism and is not accessible to consumers.

The optional back-up battery 116 ensures the accuracy of the display vend count in that it provides  
25 power to the microprocessor MP memory during power outages.

The "correct change only" instruction illustrated in the display of Figure 4 occurs if input I-8 of microprocessor MP senses closure of the 5¢ tube empty  
30 switch ES of the coin mechanism of Figure 2. I-8 is interfaced to the 5¢ tube empty switch ES by means of an opto-isolator OC1. Closure of the 5¢ tube empty switch ES will cause the microprocessor MP to instruct



the liquid crystal display portion illustrated in Figure 4 to generate the "correct change only" message.

#### Coin Return

5       The escrow or coin rejector switch 112 illustrated in Figure 2 is a small mechanical switch mounted behind the coin acceptor plate of the coin mechanism body. Actuation of the externally-mounted coin reject lever causes movement in the coin acceptor plate. This movement causes a contact closure in the coin rejector switch 112. Once these contacts are closed, deposited money can be returned to the consumer via output 0-4 of microprocessor MP and the associated coin pay-out motor 108. The conditions under which a coin return or refund may occur are described more fully hereinafter in the detailed description of the system logic functions.

15       The output 0-4 in the associated circuitry within microprocessor MP are also used as the control circuitry for the change return function to be discussed hereinafter.

#### Price-Setting Operation

25       The price-setting switches S1 to S3 illustrated in Figure 3 comprise three sets of Dual-In-Line (DIP) switches S1, S2, S3, coupled to the microprocessor MP at input terminals I-1, I-2, I-3, I-4, I-5. Each of the DIP switch groups S1 to S3 contains five discrete switches, the closing of which is correlated to price information such as 5, 10, 20, 40 or 80¢.

The prices for the first, second and third purchases, during a single-sales transaction, are manually set by the serviceman via the switches S1, S2, S3, respectively. Once set, these switches remain closed until manually switched open. Accordingly, a  
5 serviceman may set the multiple-purchase discount module for operation in accordance with the "special offer" multiple purchase price information displayed on the decal surrounding the consumer interface  
10 display illustrated in Figure 4.

By way of example, the price of a first product to be purchased during a sales transaction may be set at 50¢; the second purchase price at 45¢ and the third purchase price at 25¢. In this example, a  
15 customer could then purchase one product for 50¢, two for 95¢ or three for \$1.20. In this example, the first set of DIP switches S-1 would have the 40¢ switch and the 10¢ switch closed for a total price of 50¢. The second set of DIP switches S-2 would have  
20 the 40¢ switch and the 5¢ switch closed, indicating a total price of 45¢. The third set of DIP switches would have the 40¢ switch closed and the 5¢ switch closed for a purchase price of 25¢. By using all possible combinations of switches, it is possible to  
25 set prices for each purchase according to the following Table:

TABLE A

|    |  | <u>Switches</u> |            |            |            |            | <u>Purchase Price</u> |
|----|--|-----------------|------------|------------|------------|------------|-----------------------|
|    |  | <u>5¢</u>       | <u>10¢</u> | <u>20¢</u> | <u>40¢</u> | <u>80¢</u> |                       |
| 5  |  | X               |            |            |            |            | 5¢                    |
|    |  |                 | X          |            |            |            | 10¢                   |
|    |  | X               | X          |            |            |            | 15¢                   |
|    |  |                 |            | X          |            |            | 20¢                   |
|    |  | X               |            | X          |            |            | 25¢                   |
| 10 |  |                 | X          | X          |            |            | 30¢                   |
|    |  | X               | X          | X          |            |            | 35¢                   |
|    |  |                 |            |            | X          |            | 40¢                   |
|    |  | X               |            |            | X          |            | 45¢                   |
|    |  |                 | X          |            | X          |            | 50¢                   |
| 15 |  | X               | X          |            | X          |            | 55¢                   |
|    |  |                 |            | X          | X          |            | 60¢                   |
|    |  | X               |            | X          | X          |            | 65¢                   |
|    |  |                 | X          | X          | X          |            | 70¢                   |
|    |  | X               | X          | X          | X          |            | 75¢                   |
| 20 |  |                 |            |            |            | X          | 80¢                   |
|    |  | X               |            |            |            | X          | 85¢                   |
|    |  |                 | X          |            |            | X          | 90¢                   |
|    |  | X               | X          |            |            | X          | 95¢                   |
|    |  |                 |            | X          |            | X          | 100¢                  |

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|    |  | <u>Switches</u> |            |            |            |            | <u>Purchase Price</u> |
|----|--|-----------------|------------|------------|------------|------------|-----------------------|
|    |  | <u>5¢</u>       | <u>10¢</u> | <u>20¢</u> | <u>40¢</u> | <u>80¢</u> |                       |
| 5  |  | X               |            | X          |            | X          | 105¢                  |
|    |  |                 | X          | X          |            | X          | 110¢                  |
|    |  | X               | X          | X          |            | X          | 115¢                  |
|    |  |                 |            |            | X          | X          | 120¢                  |
|    |  | X               |            |            | X          | X          | 125¢                  |
| 10 |  |                 | X          |            | X          | X          | 130¢                  |
|    |  | X               | X          |            | X          | X          | 135¢                  |
|    |  |                 |            | X          | X          | X          | 140¢                  |
|    |  | X               |            | X          | X          | X          | 145¢                  |
|    |  |                 | X          | X          | X          | X          | 150¢                  |
|    |  | X               | X          | X          | X          | X          | 155¢                  |

NOTE: X INDICATES CLOSED SWITCH

15           The microprocessor MP scans or reads the price  
 setting switches S1 to S3 by a standard strobing or  
 multiplex type of operation. This operation is  
 essentially as follows: Input lines I-1 through I-5  
 are normally held at +5v. by the price-setting pull-  
 20 up resistors PR. Output lines O-1 through O-3 are  
 switched to ground one at a time as they are strobed  
 by the microprocessor MP under control of the program  
 therein. When output O-1 is switched to ground (0  
 volts), the first price-setting switches S1 are

given a path to ground, and the inputs I-1 to I-5 sense this path to ground only if the price-setting switch connected to the particular input is closed. Output O-2 is used for the second price-setting switch S2 and O-3 is operatively associated with the third price-setting switches S3.

The diode attached to the normally open side of each price-setting switch prevents the +5v. from back-feeding through closed switches, which would result in faulty readings. As will become more fully apparent hereinafter, when described in connection with the specific system logic functions, the relative values of the price-setting switches S1 to S3 determine whether a one-for, two-for, or three-for purchase is available to a customer, and prices for each of the respective categories.

#### Pay-Out Motor Circuitry

When pay-out is to be given, either due to change or refund, output O-4 of microprocessor MP forces the two parallel inverting buffers IN-3 ON. Turning the buffers ON connects the pay-out motor 108 of Figure 2 to ground. This completed circuit through the pay-out motor 108 causes the motor pulse/carry switch 110 to open as each nickel is ejected from the pay-out tubes. As will be described hereinafter, a visual display on display 120 occurs each time a nickel is ejected. Closure of the motor pulse/motor carry switch 110 provides I-10 with a path to ground. When this switch is open, I-10 is pulled to +5v. by the associated pull-up resistor.

The microprocessor MP memory which stores the amount of change or escrow due, is decremented by 5¢ with each opening of the switch 110.

5       The switch 110 also ensures that the pay-out motor 108 completes the transaction cycle by providing the pay-out motor with a path to ground until the motor cam opens the path to ground. An inventory switch 106 is provided for service persons so the pay-out motor 108 may be manually energized  
10      for testing purposes.

#### Coin-Acceptor Switches 104

Coins are accepted or rejected by the coin acceptor plate of the coin mechanism and are separated into denominations of 5, 10 and 25¢, as  
15      illustrated by the coin switches 104. As the accepted coins fall through the 5, 10 or 25¢ channels of the switches 104, the coin trips a switch wire which momentarily opens the 5, 10 or 25¢ switch contact.

20       Inputs I-11, I-12, and I-13 are normally switched to ground by the 5, 10 and 25¢ switches. Opening of the switch contacts causes the input to be pulled to +5v. by the pull-up resistor. As these inputs are switched, the MP microprocessor increments  
25      the escrow memory by the appropriate amount deposited. It is in this manner that escrow credit is established towards purchases to be made.

### Power Supply

The coin mechanism circuitry of Figure 2 contains a transformer that provides the logic board of Figure 3 with 24 VAC. This 24 VAC is converted by the circuitry of the power supply P.S.A' to 20 VDC. The 20 VDC is converted by P.S.B' to 5 VDC. As stated hereinbefore, an optional 5 v. battery 116 can be provided to provide back-up power. The optional battery 116, Escrow switch 112, Accountability switch 118, and price-setting switches S1-S3 are all mounted within the coin mechanism as illustrated in Figure 5, making them inaccessible to customers.

### SYSTEM LOGIC FUNCTIONS

As stated hereinbefore, the microprocessor MP of Figure 3 has an internal program which operates on the inputs on terminals I, and then generates outputs that control the coin mechanism of Figure 2 and the vendor control circuitry of Figure 1. Since it is well within the ordinary skill of a computer programmer to write sufficient software to implement the preferred logic functions of the present invention, specific programs will not be discussed hereinafter. However, a narrative description of the logic functions and their intended operation will be described to facilitate a programmer to readily compose a program appropriately correlated with any type of microprocessor utilized.

In a preferred embodiment of the present invention, a maximum of three packages can be dispensed in a single sales transaction. As described hereinbefore, the price per package is set by means of the three sets of binary DIP switches S1 to S3. The maximum price setting per set of switches in a preferred embodiment of the present invention is \$1.55. By setting the individual price per package with switches S1 to S3, the microprocessor MP adds the individual price settings and allows escrow up to 20¢ above the total accumulated vend price. After this total is reached, the coin mechanism of Figure 2 will no longer accept coins because microprocessor MP generates a signal at terminal I-Φ to de-energize the CREMs. The customer can then randomly push the selection buttons SS1-1 to SS-5 as many times as credit has been established in the memory of MP and receive vended products from those selections. Once the escrowed credit in the memory of MP is decremented with purchases to an amount below that required for a purchase, the remaining credit is returned via the pay-out tubes as change. The microprocessor MP can be set to allow for a one-for, two-for, or three-for purchase. A one-for price setting on switches S1 will allow escrow of credit up to 20¢ above the first price setting. The two-for price setting allows escrow of credit up to 20¢ above the total of the first and second price setting. The three-for price setting allows escrow of credit up to 20¢ above the total of the first, second, and third price settings.



Using the binary DIP switch sets S1 to S3, the following price settings will allow the respective one-for, two-for and three-for functions described above:

5

TABLE B

|    |               |  |
|----|---------------|--|
|    | <u>Case 1</u> | If the second price setting is greater than the first, the unit maintains a one-for capability. <u>No multiple purchase capability from this setting.</u>      |
| 10 | <u>Case 2</u> | If the second price setting is equal to the first and the third is greater than or equal to the second, the unit maintains a one-for capability.               |
| 15 | <u>Case 3</u> | If the second price setting is less than the first, and the third is greater than or equal to the second, the unit maintains a one-for capability.             |
| 20 | <u>Case 4</u> | If the second price setting is less than the first and the third is equal to or less than the second, the unit maintains a two-for <u>or</u> three-for option. |
| 25 | <u>Case 5</u> | If the second price setting is equal to the first and the third is less than the second, the unit maintains a two-for or three-for option.                     |
|    | <u>Case 6</u> | If all the price settings are zero, the vendor will require no money to vend. This is referred to as free vend.  |

30 If a customer wishes to utilize the multiple purchase feature offered by the vending machine of the present invention in accordance with the price settings of the switches S1 to S3, he must first escrow sufficient credit for at least the first product to be purchased. Once a selection is made of  
35 the products by selector switches SS-1 to SS-5, the

transaction is considered complete because the CREMs become de-energized and will not allow the acceptance of any further money until all the credit is cleared by the appropriate selections being made or change returned. If more than one product is to be purchased, the customer may elect to utilize one or two options of the possible transaction. As in the two-for or three-for setting, it is possible to make only a single selection, or in the case of the three-for setting, only two selections can be made. In all cases, however, the transaction is completed once credit is established and a selection is made. The multiple purchase option cannot be utilized and repeated for successive single vend transactions, but rather is only available during a single sales transaction.

The system of the present invention also has the capability to return escrowed credit up to the first vend price. If credit has not been established, the coin return lever can be pressed and the credit will be returned. However, once credit is established, change is returned only when the credit exceeds the total price accumulated for the type of transaction desired. For example, if the setting was one for 40¢, two for 75¢ and three for \$1.00, and a customer deposited 85¢, 10¢ change would automatically be returned after the second selection was made. In all cases of the one-for, two-for or three-for option, once any level of credit is established, a selection must be made according to that level of credit established.

In a case where total machine sold-out occurs, accompanied by the opening of switch contacts 1A,B to 5A,B of Figure 1 while a sales transaction is in progress, the escrowed credit will be automatically returned via the change return mechanism, namely, pay-out motor 108. However, if only one or several columns becomes sold out during a transaction, an alternate selection must be made, as no credit will be returned.

As described hereinbefore, the multiple purchase discount module of the present invention may be interfaced with a liquid crystal display and accountability switch 118 to display the number of vends made at the different respective price settings of the switches. This accountability feature is activated in accordance with the logic in micro-processor MP to flash the number of vends at the first price setting on the liquid crystal display of display means 120, pause, and then flash the number of the second setting, pause, and finally flash the number of the third setting. The system of the present invention is capable of displaying from zero to one thousand, nine hundred ninety-nine vends and then reset to zero. For a four-digit number, the dollar symbol of the display is utilized to designate the one thousand quantity.

The following transaction examples are provided to provide a more complete understanding of the present invention. The left-hand column represents steps formed by a customer during a sales transaction; the center column information displayed on the LCD screen of Figure 4 during the sales transaction; and the third column, the logic sequence performed by the combined circuitry of Figures 1 to 3.

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TRANSACTION EXAMPLE 1:

| <u>CUSTOMER ACTION</u>       | <u>LCD</u>                 | <u>LOGIC SEQUENCE</u>                        |
|------------------------------|----------------------------|--|
|                              | \$ .40                     | CREM ENERGIZED                               |
| DEPOSIT COINS                |                            |  |
| 25¢                          | \$ .25<br>AMOUNT DEPOSITED |  |
| 10¢                          | \$ .35<br>AMOUNT DEPOSITED |  |
| 5¢                           | \$ .40<br>AMOUNT DEPOSITED | 1ST CREDIT ESCROW                            |
| 25¢                          | \$ .65<br>AMOUNT DEPOSITED |  |
| 25¢                          | \$ .90<br>AMOUNT DEPOSITED | 2ND CREDIT ESCROW                            |
| 25¢                          | \$1.15<br>MAKE SELECTION   | 3RD CREDIT ESCROW<br>CREM DE-ENERGIZED       |
| PUSH ANY SELECTION<br>BUTTON | MAKE SELECTION             | VEND PRODUCT,<br>INCREMENT<br>ACCUMULATOR #1 |
| PUSH ANY SELECTION<br>BUTTON | MAKE SELECTION             | VEND PRODUCT,<br>INCREMENT<br>ACCUMULATOR #2 |
| PUSH ANY SELECTION<br>BUTTON |                            | VEND PRODUCT,<br>INCREMENT<br>ACCUMULATOR #3 |
|                              | CHANGE<br>\$ .15           | RETURN ESCROW<br>CREDIT IN 5¢<br>INCREMENTS  |
|                              | CHANGE<br>\$ .10           |  |
|                              | CHANGE<br>\$ .05           |  |
|                              | CHANGE<br>\$ .00           |  |
|                              | CHANGE<br>\$ .40           | CREM ENERGIZED                               |

TRANSACTION EXAMPLE 2:

| <u>CUSTOMER ACTION</u> | <u>LCD</u>  | <u>LOGIC SEQUENCE</u>  |
|------------------------|---|--|
|                        | \$ .40  | CREM ENERGIZED   |
| DEPOSIT COINS          |   |  |
| 25¢                    | \$ .25<br>AMOUNT DEPOSITED  |  |
| 10¢                    | \$ .35<br>AMOUNT DEPOSITED  |  |
| PRESS COIN RETURN      | CHANGE<br>\$ .35<br>CHANGE<br>\$ .30<br>.<br>.<br>.<br>.<br>.<br>CHANGE<br>\$ .00<br><br>\$ .40 | RETURN COIN<br>CREDIT IN 5¢<br>INCREMENTS CREM<br>DE-ENERGIZED<br><br><br><br><br><br><br>CREM ENERGIZED |

TRANSACTION EXAMPLE 3:

| <u>CUSTOMER ACTION</u>       | <u>LCD</u>                 | <u>LOGIC SEQUENCE</u>  |
|------------------------------|----------------------------|--|
|                              | \$ .40                     | CREM-ENERGIZED   |
| DEPOSIT COINS                |                            |  |
| 25¢                          | \$ .25<br>AMOUNT DEPOSITED |  |
| 25¢                          | \$ .50<br>AMOUNT DEPOSITED | 1ST CREDIT ESCROW  |
| PRESS COIN RETURN            | \$ .50<br>AMOUNT DEPOSITED | NO ACTION  |
| 10¢                          | \$ .60<br>AMOUNT DEPOSITED |  |
| 25¢                          | \$ .85<br>AMOUNT DEPOSITED | 2ND CREDIT ESCROW  |
| PUSH ANY SELECTION<br>BUTTON | MAKE SELECTION             | VEND PRODUCT,<br>INCREMENT<br>ACCUMULATOR 1<br>CREM DE-ENERGIZED |
| PRESS COIN RETURN            | MAKE SELECTION             | NO ACTION  |
| PRESS SOLD OUT<br>SELECTION  | MAKE SELECTION             | NO ACTION  |
| PUSH ANY SELECTION<br>BUTTON | CHANGE<br>\$ .10           | VEND PRODUCT,<br>INCREMENT<br>ACCUMULATOR 2                      |
|                              | CHANGE<br>\$ .05           |  |
|                              | CHANGE<br>\$ .00           |  |
|                              | \$ .40                     | CREM ENERGIZED   |

TRANSACTION EXAMPLE 4:

| <u>CUSTOMER ACTION</u>       | <u>LCD</u>                 | <u>LOGIC SEQUENCE</u>  |
|------------------------------|----------------------------|--|
|                              | \$ .40                     | CREM ENERGIZED   |
| DEPOSIT COINS                |                            |  |
| 25¢                          | \$ .25<br>AMOUNT DEPOSITED |  |
| 25¢                          | \$ .50<br>AMOUNT DEPOSITED | 1ST CREDIT ESCROW  |
| 25¢                          | \$ .75<br>AMOUNT DEPOSITED | 2ND CREDIT ESCROW  |
| PUSH ANY SELECTION<br>BUTTON |                            | VEND PRODUCT,<br>INCREMENT<br>ACCUMULATOR #1<br>DE-ENERGIZE CREM |

\* TOTAL MACHINE SOLD OUT OCCURS \*

|                          |                  |                   |
|--------------------------|------------------|-------------------|
|                          | CHANGE<br>\$ .35 |                   |
|                          | CHANGE<br>\$ .30 |                   |
|                          | CHANGE<br>\$ .25 |                   |
|                          | CHANGE<br>\$ .20 |                   |
|                          | .                |                   |
|                          | .                |                   |
|                          | .                |                   |
|                          | CHANGE<br>\$ .00 |                   |
| WILL NOT ACCEPT<br>COINS | ----             | CREM DE-ENERGIZED |

The system of the present invention, having  
being thus described, it should be understood that it  
- may be modified as would occur to one of ordinary  
skill in the art without departing from the  
5 scope of the present invention.



CLAIMS:

1. A vending machine including in use a plurality of products all of which may be purchased for the same predetermined product price when purchased individually in a single sales transaction, comprising:

price-setting means for establishing said same predetermined product price for the vend of a first product and a predetermined price for at least one additional product when a plurality of products are collectively purchased during a single sales transaction, the price of said at least one additional product being less than said same predetermined product price;

accumulator means for receiving money during a single sales transaction and establishing credit toward the purchase of said products;

escrow memory means for storing escrow credit established by said accumulator toward the purchase of a first product and at least one additional product during a single sales transaction;

credit detector means for determining when said escrow credit is at least equal to said same predetermined product price and when said escrow credit equals the total of said same predetermined product price and said price of at least one additional product;

product selector means for requesting the vend of a first one or more of said products following the insertion of all money related to said single sales transaction; and

vend discharge control means responsive to  
said credit detector means for enabling the  
vend of a first product if said credit detector  
means determines that the escrow credit established  
5 in said escrow means at least equals said same  
predetermined product price and additional products  
if said escrow detector means determines that  
said escrow credit is at least equal to the  
total of said same predetermined product price  
10 and said predetermined price of at least  
one additional product during said single sales  
transaction.

2. The vending machine of claim 1, further  
comprising:

15 change return means for returning a value of  
coins received during said sales transaction  
which is in excess of the cumulative total of  
escrow credit established in said escrow memory  
means.

20 3. The vending machine of claim 2, further  
comprising:  
means for inhibiting the operation of said  
change return means after escrow credit is established  
at least equal to said same predetermined product  
25 price until said product selector means is actuated  
a number of times commensurate with the total  
product credit established in said escrow memory  
means in accordance with price values established  
by said price setting means.

4. The vending machine of claim 3 wherein said means for inhibiting comprises:

credit reduction means for decrementing the total credit established in said escrow memory means in response to each request for a vend by said product selector means; and

means for enabling said change return means only when the total credit in said escrow memory means falls below said same predetermined product price.

5. The vending machine of any preceding claim, further comprising:

coin rejector means for precluding the receipt of coins by said accumulator means and returning the same to a customer in response to escrow credit established in said escrow memory means equal to a predetermined excess above the total of said same predetermined product price and said price of said at least one additional product.

6. The vending machine of any preceding claim, further comprising:

coin rejector means for precluding the receipt of coins by said accumulator means and returning the same to a customer in response to one or more requests for vends by said product selector means.

7. The vending machine of any preceding claim, wherein said price setting means comprises a first group

of manually adjustable digital switches for  
generating a digital price code for said first  
product to be vended and a like group of manually  
adjustable digital switches for each additional  
5 product to be vended in a single transaction.

8. The vending machine of claim 7, further  
comprising logic means for comparing the digital  
price codes set by said groups of switches and  
determining the number of vends which can be  
10 made by said machine during a single sales  
transaction as a function of said digital price  
codes set.

9. The vending machine of claim 2, further  
comprising means for enabling said coin return  
15 means to automatically refund coins received  
during said single sales transaction if said  
machine becomes completely sold out of products  
during said transaction.

10. The vending machine of any preceding claim, further  
20 including display means to advise and instruct a  
customer as to the status and sequence of vend  
operations occurring during said single sales  
transaction.

11. The vending machine of claim 10, further  
25 including accountability means for storing sales  
transaction data in said escrow memory means

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according to the number of vends which have occurred at each respective vend price set by said price setting means.

12. The vending machine of any preceding claim, further including a primary power source and a secondary power source, said secondary power source providing power to at least said escrow memory means if power from said primary power source is interrupted.

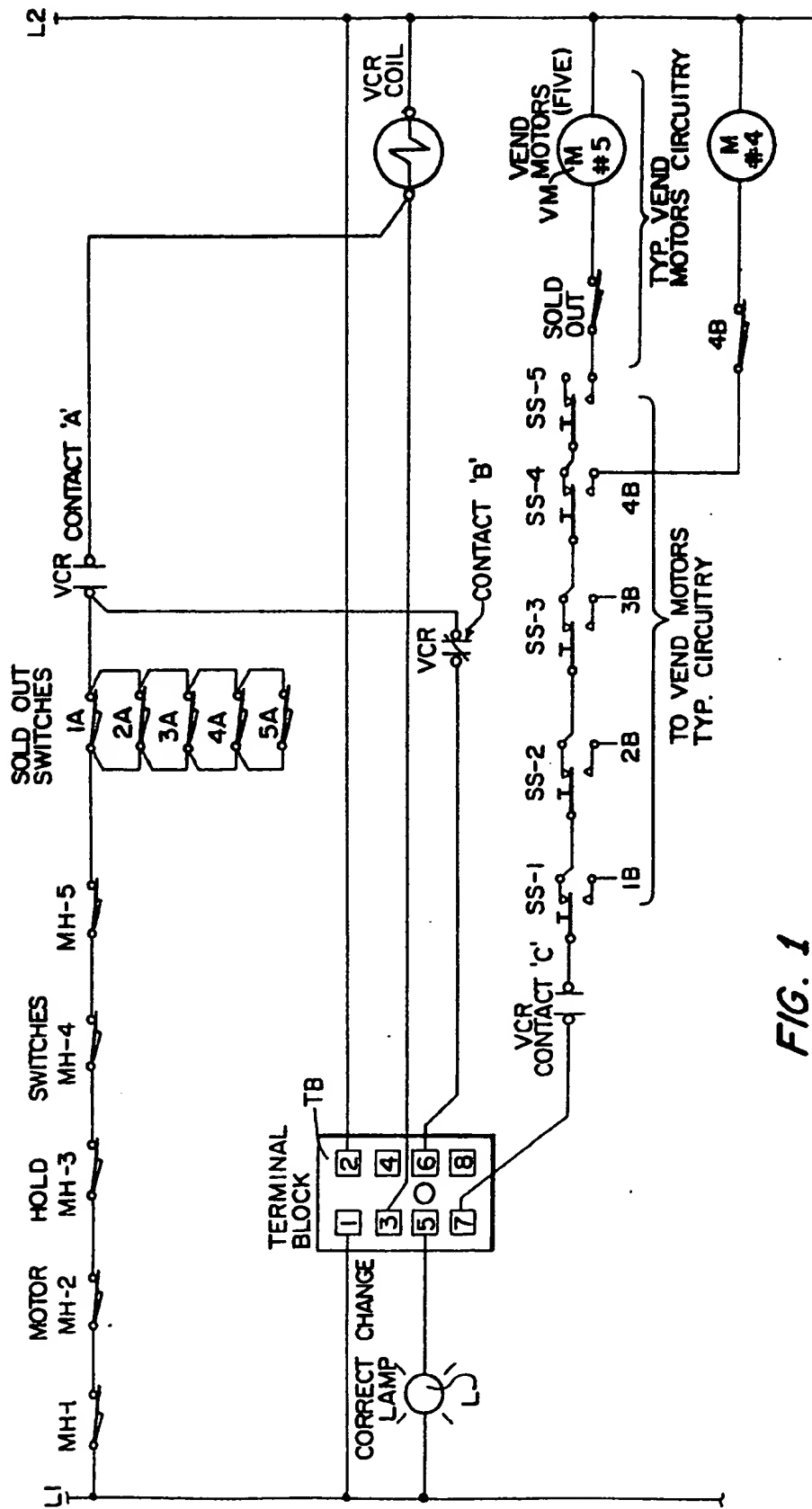
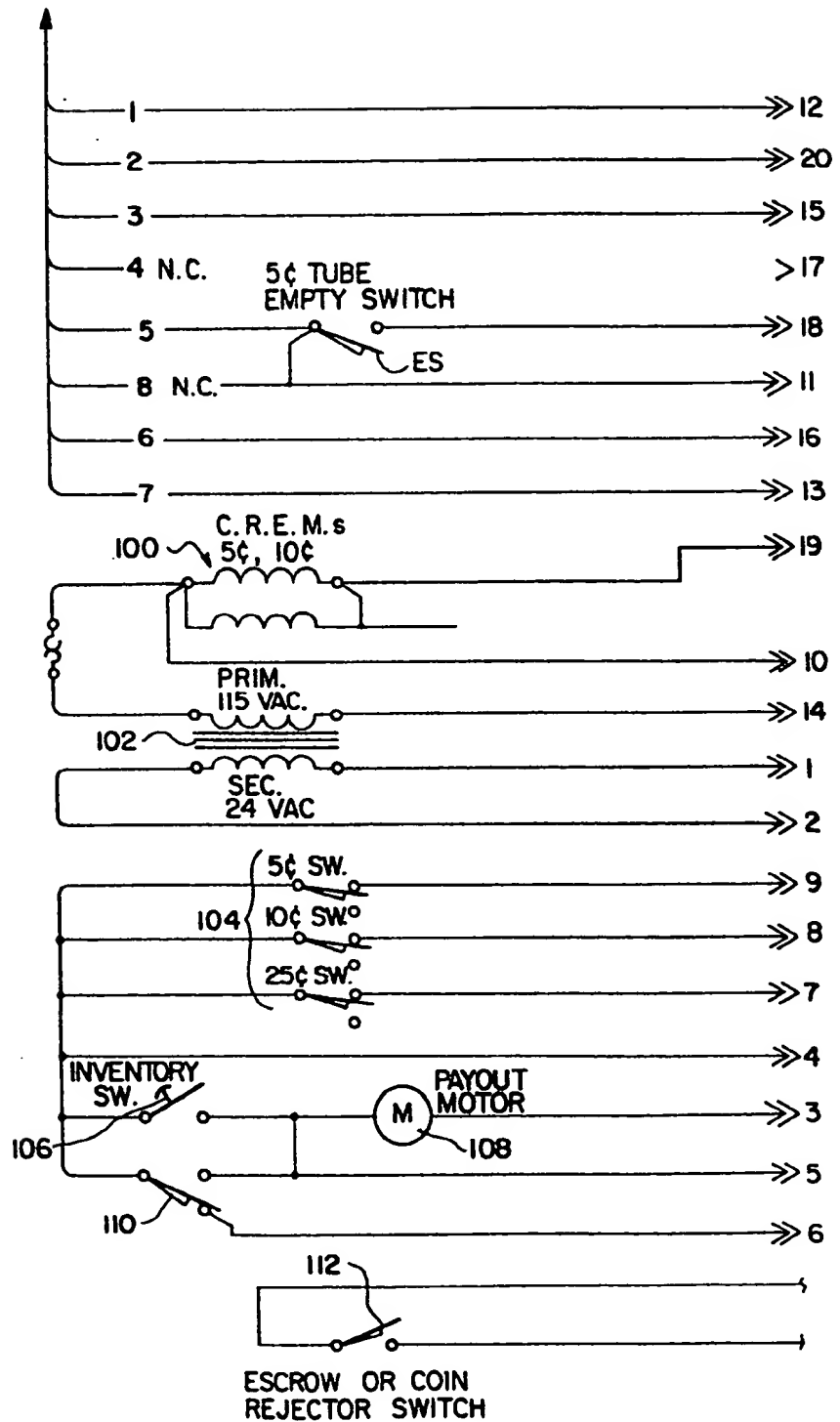


FIG. 1

FIG. 2







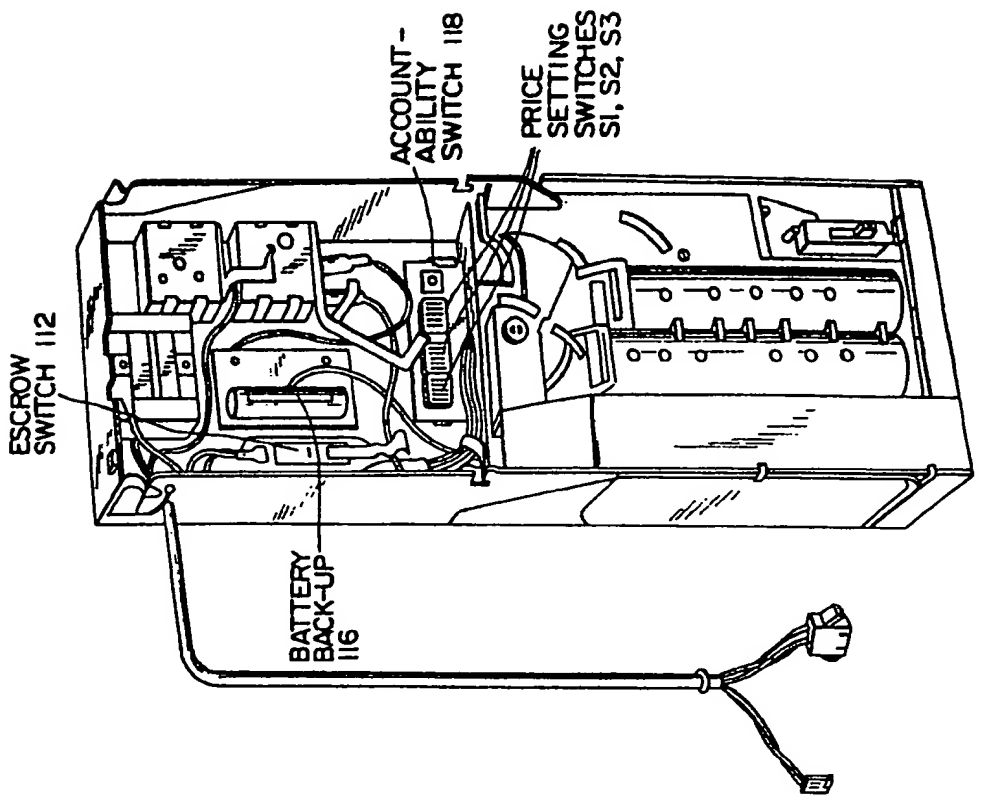


FIG. 5

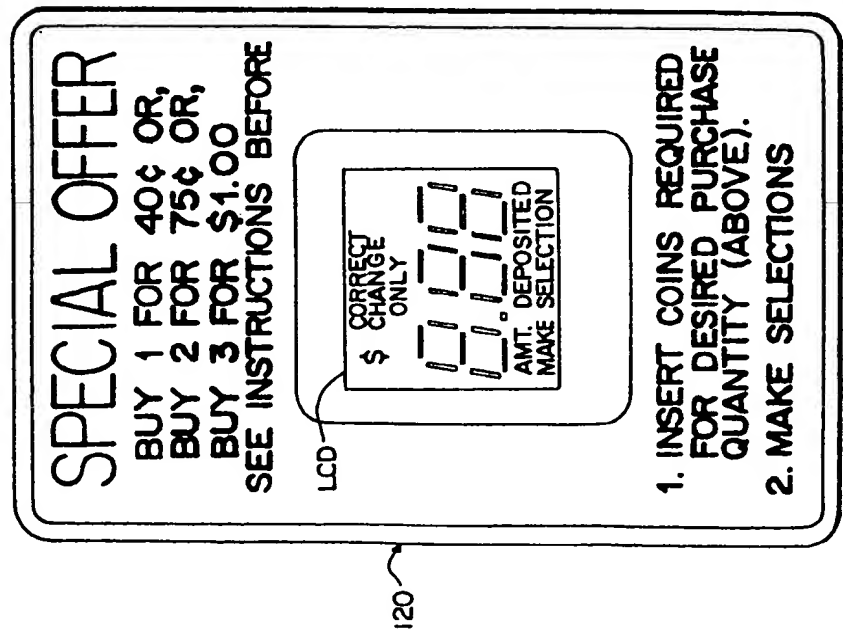


FIG. 4